

House Roster



About the Roster

Crucial to the stability of both the Hadovean Empire and the Kingdom of Geldheim is the fealty of a number of Houses within their lands. The term "House" is a generalised term granted by a faction to represent warband, clans, war parties, families of importance and the like.

Note: In rare cases houses do exist outside of faction Allegiance.

Houses exist in a variety of forms inside both factions. From large, powerful Houses, with great influence over a number of generations to smaller Houses perhaps just starting out or fallen out of favour in some way. The houses in this roster represent some of smaller Houses aligned to their faction. Their greater faction influence and might is yet to flourish, only time will tell if they will someday rise as equals to the great Houses of Ashnoor.

House Roster

The Hadovean Empire

LORD CALLINGBER'S HEAVY DRAGOONS





Leader		2IC	
			
Mikhail Orlat		Ravin Maybourne	
Faction Allegiance	The Hadovean Empire		
Based	Flugelburg (fork of two rivers, 50km north of Orden's Bluff)		
Identified by	Black Ushanka (fur hat) with green and white feathers		
Values	Duty, Integrity, Teamwork, Courage, Honour		
Description	We honour the Empire, defend her people, uphold the right, and do so with teamwork, co-ordination, discipline and resolve. Only in death does duty end - and even then, only sometimes.		
Members (Character Name [Player Name])	Mikhail Orlat [Charles Knox] - Paladin Ravin Maybourne [Brian Meier] - Knight Distran Soils [Dominic Todd] – Priest Tba [Alex Todd] – tba Tba [Jesse Watt] - Bard		

House Roster

THE [WOLF] PACK

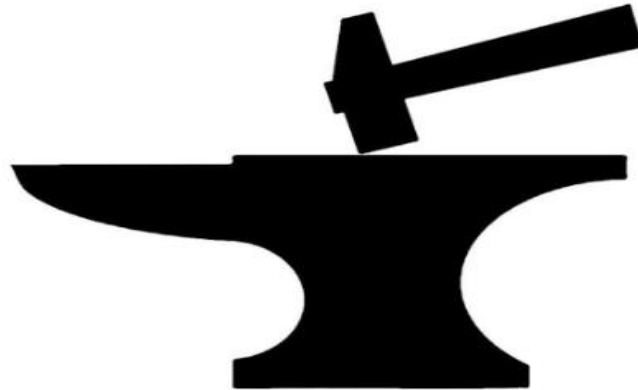


Leader	2IC
	
Red Wolf	Orik "the Filth" Ironskull
Faction Allegiance	The Hadovean Empire
Based	Foes Folly
Identified by	Furs incorporated into kit somewhere. Insignia
Values	Gold, Family, Honour & Nature
Description	A former mercenary camp. For their efforts in capturing Foes Folly, they were granted a small parcel of land in Foes Folly and the title of House by the Hadovean Empire
Members (Character Name [Player Name])	Red Wolf [Geoff Vale] Orik "the Filth" Ironskull [Alistair Fisher] Briney [Elaena Jacobs] Petrus [James Cameron] Thrall [Anthony Sillince] TBA [Alison Lamplough]

House Roster

The Kingdom of Geldheim

the house of smith





Leader	2IC
	
Trelor	De Meo
Faction Allegiance The Kingdom of Geldheim	
Based Argents Landing	
Identified by A dog tag displaying House Logo (Anvil and Hammer), in The Kingdom of Geldheim colours.	
Values Community. Honour. Getting the job done.	
Description A crack flanking unit aligned to The Kingdom Of Geldheim. Offering peripheral support to frontline ranks.	
Members (Character Name [Player Name])	Trelor [Trent Trowbridge] - Ranger Kindred the Bane [Joshua Ewen] - Berserker De Meo [Samuel Gannaway] - Highwayman TBA [Dean Sinclair] - Alchemist TBA [Mel Sinclair] - TBA Amelie Duncan (Caitlin Wood) – Evoker TBA [Olly Morton] - TBA

House Roster

THE IRONGUARD




Leader		2IC	
			
Aelric Hargrave		Siric the Ironsworn	
Faction Allegiance	The Kingdom of Geldheim		
Based	Talon's Keep		
Identified by	-Insignia (Great helm) worn around neck -Steel Armour		
Values	Valour, Loyalty, Resilience, and Cold Steel		
Description	A regiment of Frontline Heavy infantry, fighting for the Kingdom of Geldheim. These units include in their ranks Knights, Paladins, experienced professional soldiers and heavily armed and armoured men at arms. These units can usually be found where the fighting is thickest, fighting for the glory of the Kingdom of Geldheim, the rightful rulers of Ashnoor! All hail the King!		
Members (Character Name [Player Name])	Aelric Hargrave [Michael Moodie] – Knight Bardulf Brighthelm [Michael Moodie] – Paladin Siric the Ironsworn [Simon Turner] - Thespian Ulthur [Luke Hasting] - Knight The Black Knight [Liam Mckerrow] - Knight Tessa [Bear]- Knight Ryszard [Richard Costello] – TBA TBA [Blade Sharp] - TBA		

House Roster

Non Aligned House

the syndicate

Leader	2IC
	
Rodrik Stormsetter	Lysandra
Faction Allegiance	No allegiance
Based	A hidden secret compound located underground in the warehouse district of Doomsayer's Keep.
Identified by	Blood red and black colours with optional white or brown accents.
Values	Money, influence, secrecy and loyalty to their own.
Description	A group of likeminded individuals who believe Ashnoor should be a free nation not governed by kings and emperors while their illusive leader secretly vies to rule Ashnoor himself whether that be via himself or a puppet leader. They aim to have their fingers in all of Ashnoor's affairs, be it of the subject of state, trade, underworld dealings or political intrigue. Their inner circle is not above stealing, cheating, murdering and blackmail to achieve their nefarious goals. Any who join the secretive society are sworn to secrecy and those selected for its inner circle that leave the group tend to go missing their existence erased from history and their whereabouts unknown.
Members (Character Name [Player Name])	Rodrik Stormsetter [Nate Stern] Lysandra [Lilly Knox] Tombs [Lance Holland] PROSPECTS Cillafrey [Teresa Holland] Fergus [Kyle Breeze] Michael [Alex Moellmer] Scarlet Knight-Sky [Zadia Attwood]